

CAMBRIA/SOMERSET GIRLS 8 &
UNDER FAST PITCH SOFTBALL RULES

Revised 4/2/2015

**NOTE: Please pay attention to any BOLD
and HIGHLIGHTED text, indicating new or
changed rules.**

1. This division is for players who are 8 years of age or younger as January 1 of the season year. Rosters will be reviewed by the CSFPS Board and may be questioned/rejected at the discretion of the Board.
2. All team must be comprised of players selected by draft from their home league. A player cannot be on a roster on more than one team in CSFPS. A team will be allowed to “borrow” players from their own local league at the same age level. **“Borrowed” players are used only if a team has less than a full defense (all field positions) available for a game. Managers must identify any “borrowed” players at the time of lineup exchange for each game.**
3. The league will use an 11” Easton IncrediBall (A122604) or its equivalent. Optic yellow is preferred.
4. Coaches will pitch from a minimum of 30’ from the apex (back point) of home plate. Batters will receive 5 hittable pitches from the coach. If they do not hit a fair ball, they will get 2 swings from the Tee. *Please adhere to this rule to keep the game moving!
5. Adult coaches or players can be used as catchers.
6. Coaches will start teaching positions. The infield shall consist of: P, 1st, 2nd, SS, 3rd. All players will play at all times. Extra players will play in the outfield (may stand at the edge of the outfield grass).
7. Infielders are required to stay behind the infield arc until the ball is hit. It is the responsibility of the adult pitcher to make sure the fielders are behind the arc before he/she delivers the pitch. This is a safety issue that will not be ignored! See attached field diagram for arc dimensions (see attached diagram).
8. Run Rule – 5 runs max per inning per team or three outs. The scoreboard will be reset to 0-0 after each inning.
9. The batter/runner will be limited to one base on a ball in the infield and may attempt to take 2 bases on a ball untouched into the outfield. Please do not let the game get out of hand. Limiting hits to singles lets the players learn force plays and allowing hitters to attempt a double rewards them for a good hit. If a player hits a slow roller that gets by the fielders keep it at a single. Only reward quality hits with double attempts.

10. Teams may use up to 4 coaches in the field on defense.
11. Teams will use adult base coaches. You may use a coach on 2nd base but they must be in a position well behind the base to avoid interfering with the defense.
12. For a hit to be considered fair, it must pass the diagonal “fair ball” line. See attached diagram for placement and dimensions. 12. Plays at Home: The runner must touch home plate before the ball passes over the batter’s box to be safe. The throw must be within the area of the batter boxes to be considered for a put out.
13. There will be no warm up balls in the field after the first inning.
14. NO SWINGING BATS OR THROWING BALLS IN THE DUGOUT AREA!!! All players are expected to remain in the dugout area to keep the game moving. Visiting the concessions stand or family in the stands can be done after the game. Keep the games moving!!!!
15. Umpires will not be used. The managers will call the game. On close calls, if the managers do not agree, the away team will get the first call with the home team getting the next. Calls will rotate in this order for the entire game.
16. This division is totally instructional and should be played accordingly.
17. Facemasks and chin straps are required on all helmets. Helmets must be worn any time an offensive player is outside the dugout area. They should not be removed until the player enters the dugout.
18. If one team is short 4 or more players, borrow players from the other team to make the teams even. Managers can decide how to handle this situation.
19. There is no stealing in the Pony tail division.
20. Batters are not permitted to deliberately attempt to bunt.
21. All games end in ties!
22. Every game must be a min of 5 innings or min of 1:15 minutes.
23. A team manager may choose to place all players on their roster into the batting order, or less players (minimum of 9), at their discretion. The players bat in the same order for the entire game. The team would not be assessed an out if they have a missing/injured player during the course of the game unless the team ends up with less than 9 batters.
24. A team roster must be submitted to the CSFPS Board. Deadlines will be announced by the CSFPS Board. **Teams will forfeit all games until these requirements are met.**

These rules were designed to make this division a safe and enjoyable game for the players. The safety of the players is our main concern. Please adhere to all rules listed and let the girls have fun while learning the game. They have many years of competitive ball ahead of them and do not need to be in a win/lose situation at this age. It is the responsibility of the managers to keep this division “instructional.”

Rule interpretation issues should be directed to your home league representative.

INFIELD ARC

The infield arc is determined by going 35 feet up the 1st and 3rd base foul lines and 40 feet from the apex of home plate to the pitcher's mound connecting all three marks by drawing an arc.

